

# **LHC Beam Loss Monitor**

## **Post Mortem & Memory Requirements**

### **Design Considerations 2:**



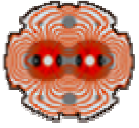
# Functional Specifications

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12/03/03: LHC-BLM-ES-001.00

## POST-MORTEM ANALYSIS (chap. 6.9 & 9.8)

- In case of a beam dump, the BLM system should help answering the following questions:
  - is the beam dumping clean or were there unexpected losses around the machine?
  - what is the cause of the dump action: beam losses triggering the BLM or internal magnet quench protection interlocks? Other machine interlocks without prior beam losses?
- The signals of all monitors should be buffered for the last 100 - 1000 turns, such that they can be read out and analysed after a beam-dump. In addition, the average rates of all monitors should be easily available for time scales of a few seconds and 10 minutes before a beam-dump.



# PM equipment “categories”

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13/12/01: General ideas on the PM system (J. Wenninger)

We can sub-divide the various LHC systems into the following categories:

- **Triggered systems (via specific external event) :**
  - beam instrumentation
  - power converter system
  - RF system
  - ...
- **Self-triggered systems :**
  - quench protection system
  - beam dump system
  - power converter system (on faults ?)
  - ...
- **Non-triggered systems :**
  - Interlock system, BIC & PIC



# Protection Systems

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LHC Workshop, Charmonix XI-8.4; R. Lauckner

- **Transient**
  - System required to record fast signals and freeze on trigger
- **Logging**
  - System required to continuously (on time or on change) record slow or infrequent changes
- **Alarms**
  - System required to send fault events to the Central Alarm Server, (CAS).
- **External Trigger**
  - System required to respond to general PM trigger
- **Internal Trigger**
  - System required to autonomously record all protection actions
- **Date**
  - Operational for Sector Test or Beam Commissioning



# Protection Systems

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LHC Workshop, Charmonix XI-8.4; R. Lauckner

- The correct functioning of all these systems is required to ensure proper protection of equipment.  
(Beam Dumping System, Beam Loss Monitors, Energy Extraction Switches, Quench Protection, etc)

- **Beam Loss Monitors:**

They are included here as a critical part of the machine protection system, their status should be logged.

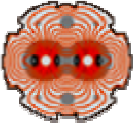
Beam loss information should be recorded

**at 100 Hz, depth 20s**

or

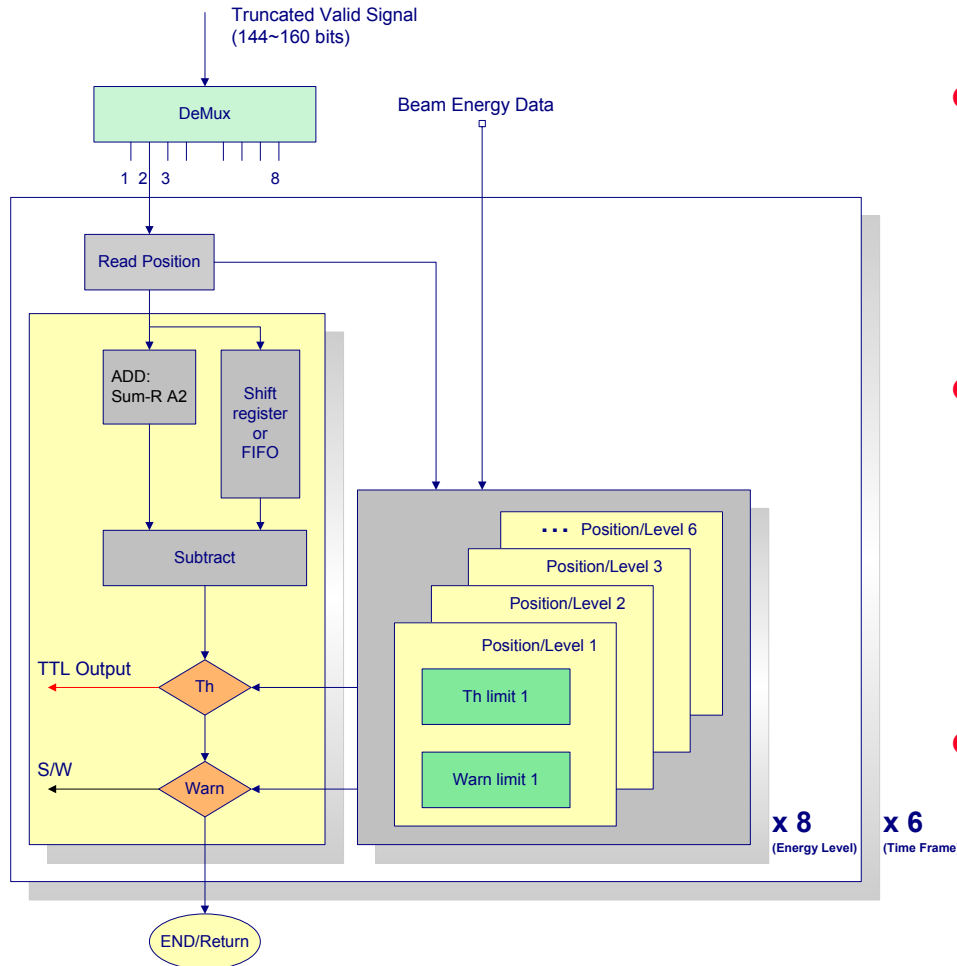
**Beam Loss 2000 channels \* 100Hz \* 20s = 4E6 values**

(Note: Beam Position 2000 channels \* 1000 T = 2 E6 values)



# Threshold Comparator (1)

## Threshold Comparator System Using Sum-Registers



- **Observation Time-Windows**
  - Adding newest data
  - Subtracting oldest data
  - Capacity of FIFO
- ***Th* & *W* table** values depending on:
  - Beam Energy
  - Ion. Chamber Position
  - Time-WindowRead 2 values from a table of 576 values
- **Comparisons on chip**
  - 96 times in parallel (6 TimeWind.\*16 Ion)

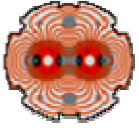


# Calculations

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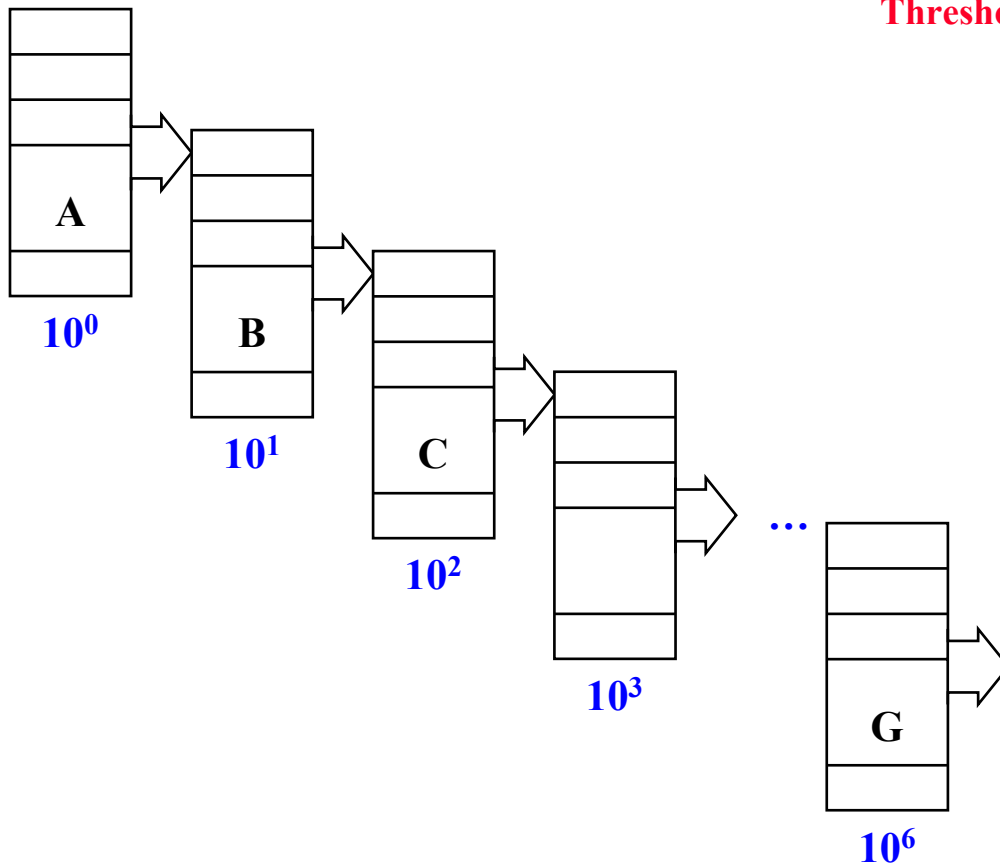
- **Acquisition every 40 $\mu$ s:**
  - 25 KHz
  - 16 Ion. Chambers per Card.
  - 8 bit values
  
- 1024K x 36bit SRAM can hold 10.24s of data
  - Write Clock = 400 KHz & Read Clock = 2.4 MHz
  - 10 seconds need 250K x 8bit per Ion. Chamber.
  
- **Acquisition every 90 $\mu$ s (1 turn):**
  - 11 KHz
  - 16 Ion. Chambers per Card.
  - 8 bit values
  
- 1024K x 36bit SRAM can hold 23.04s of data
  - Write Clock = 180 KHz & Read Clock = 1.1 MHz
  - 10 seconds need 110K x 8bit per Ion. Chamber.

\*Note that 2 SRAMs can be available to keep the data under manipulation and 1 SRAM for PM.



# Threshold Comparator (2)

## Threshold Comparator System Using Consecutive Sums



- **Disadvantages:**

- Slower update rate

- **Advantages:**

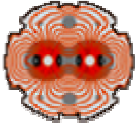
- Sums are available constantly for comparison

- Ability for comparisons up to 100s+

- TC can have a lot more intermediate time windows.

When A has been filled with 10 acquisition values, the sum of them is appended as a value to B. When B has been filled with 10 values, the sum of them is appended as a value to C, and so on. In that way sums of tenths, hundreds, thousands, millions, ... of values are created and kept.



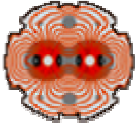


# Calculations(2)

## Quench Levels as a number of clocks

CFC		Beam Loss SPS	
<b>Frequency</b>	0.1 - 5.00E+06 Hz	<b>Length</b>	19cm
<b>Current</b>	20 - 1.00E+06 pA	<b>Surface</b>	63cm <sup>2</sup>
<b>Dynamic</b>	5.00E+07	<b>Volume</b>	1000cm <sup>3</sup>
<b>Resolution</b>	200 pC/clock	<b>Resolution</b>	2500ch./Mip
	1.25E+09 elect./clock	<b>High Voltage</b>	1500V
	5.00E+05 Mips/clock	<b>Rise Time</b>	~100ns
<b>Clock max</b>	5.00E+02 clock/0.1ms	<b>Fall Time</b>	~100μs

Fluence		.45TeV		7TeV	
		min	max	min	max
BL ARC	Mips/cm <sup>2</sup> /p	5.00E-04	3.00E-03	8.00E-03	4.00E-02
	Mips/63cm <sup>2</sup> /p	3.15E-02	1.89E-01	5.04E-01	2.52E+00



# Quench Levels as number of clocks

